

This map is ADVISORY, for planning purposes only. Actual ground conditions and water body locations determine where and how MFS timber harvesting rules apply. Contact the MFS for additional information/assistance from a MFS Forester.

Statewide Standards

Buffers

- 250 Foot Buffer Zones
 - Great Ponds
 - Non-forested Wetlands greater than 10 acres
 - Rivers below the 25 square mile drainage point
 - Coastal Wetlands
 - Tidal Waters
 - Essential Wildlife Habitat (Least Tern, Roseate Tern, Piping Plover)
- 75 Foot Buffer Zones - Streams between the 300 acre drainage point and the 25 square mile drainage point
- Shoreline Integrity - Streams draining less than 300 acres, ponds and Non-forested Wetlands greater than 0.1 acres and less than 10 acres
- Shoreline Integrity also applies to UNMAPPED streams and wetlands.

Drainage Points

- 300 Acre Drainage Point (start of the 75 ft buffer)
- 1234 - ID Number (location info)
- 25 Square Mile Drainage Point (start of the 250 ft buffer)
- 56 ID Number (location info)

Wetlands

- Emergent or Marine Wetland
- Non-forested Wetlands Greater Than 10 acres (Lacustrine, Palustrine)

Habitat

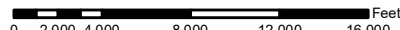
- Essential Wildlife Habitat (Least Tern, Roseate Tern, Piping Plover)

Forest Operation Notification & Shoreland Area* Map

Sebago

Adoption Date
8/22/2014

April 2023



*See MFS Rule - Chapter 21 for additional information.

Department of Agriculture, Conservation and Forestry
Maine Forest Service
Forest Policy & Management

Roads

- Interstate
- US Highway
- State Highway
- 24k Roads

Hydrology

- Pond or Lake
- River
- Estuary

Streams

Contours

- 20 ft
- 100 ft

Utilities

- Electric
- Pipeline
- Railroad
- Airfield

Data Source:
Maine Office of GIS

G.T.Miller E:\s\sws page size april 2023.mxd

LO Last Name _____
 LO First Name _____
 Prepared By _____
 FONS # _____
 Date _____

- FON Town
- Statewide Standards Rules do not apply (Town/MDEP Standards apply)
- Statewide Standards Rules Apply
- LUPC - Unorganized or Deorganized Town
- Outside Maine

Not a legal survey map